

# Lattice-Boltzmann vs. Navier-Stokes simulation of particulate flows

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University of Magdeburg, Germany

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Sept. 2015, Halle

# CONTENT

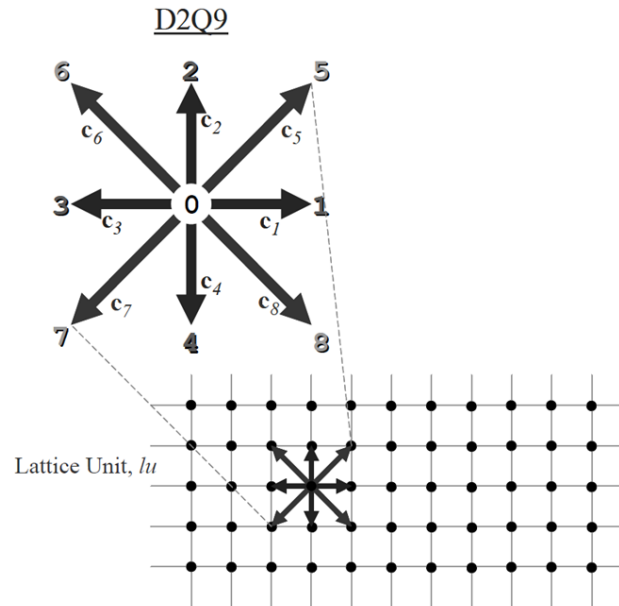
- Lattice Boltzmann method (LBM)
- Navier Stokes Equation (NSE)
- LBM vs. NSE
  - Cavity flow
  - Flow over stationary cylinder
  - Turbulent channel flow
- LBM applications in two-phase flows:
  - Spherical particles
  - Ellipsoid particles
  - Particulate flows with heat transfer

# LATTICE BOLTZMANN METHOD (LBM)

- LBM is a mesoscopic method originated from LGA.

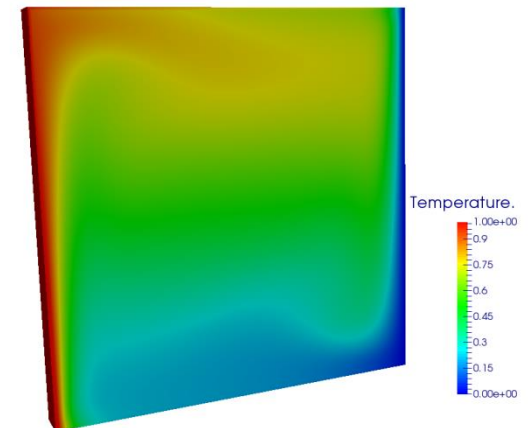
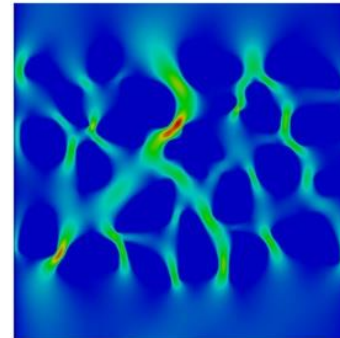
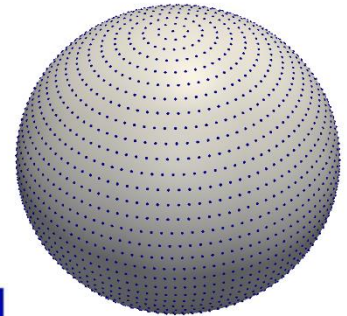
$$f_i(\mathbf{x} + \mathbf{c}_i \Delta t, t + \Delta t) = f_i(\mathbf{x}, t) - \frac{\Delta t}{\tau} \left[ f_i(\mathbf{x}, t) - f_i^{eq}(\mathbf{x}, t) \right]$$

$$\rho = \sum_i f_i \quad \rho \mathbf{u} = \sum_i \mathbf{c}_i f_i$$



# ALBORZ

- ALBORZ: In-house code developed in LSS-OvGU, Magdeburg.
  - Particulate flows,
  - Turbulent flows,
  - Porous media,
  - Non-isothermal flows
- Single and Multi Relaxation time
- Parallelized on MPI.
- Particles: Immersed Boundary Method (IBM)
- Natural convection: Boussinesq approximation



# IMMERSED BOUNDARY METHOD (IBM)

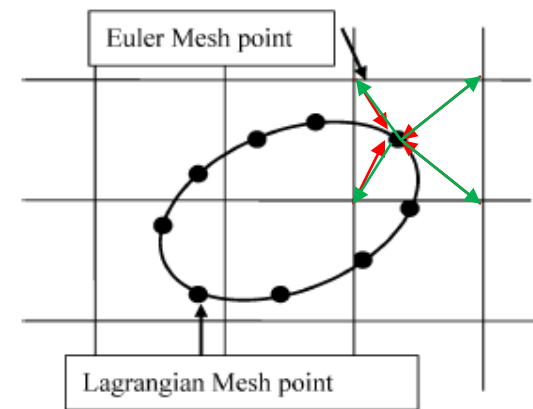
- Force at each Lagrangian node:

$$\mathbf{F}^n = \frac{\mathbf{U}^d - \mathbf{u}^{noF}}{\Delta t}$$

- $\mathbf{U}^d$ : desired Lagrangian node velocity;
- $\mathbf{u}^{noF}$ : velocity without force at each Lagrangian node.

- Interpolation:  $\mathbf{u}^{noF} = \sum_b \mathbf{u}_{i,j} D(\mathbf{x}_{i,j} - \mathbf{X}_b) (\Delta h)^3,$

- Spread:  $\mathbf{F}_{i,j} = \sum_b \mathbf{F}_b D(\mathbf{x}_{i,j} - \mathbf{x}_b) \Delta s_b$

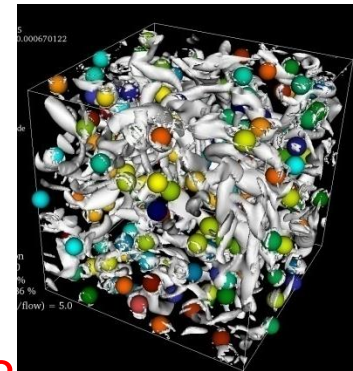
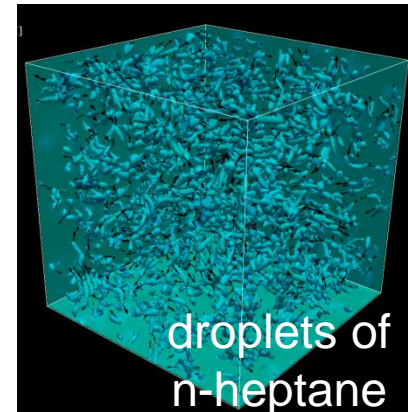


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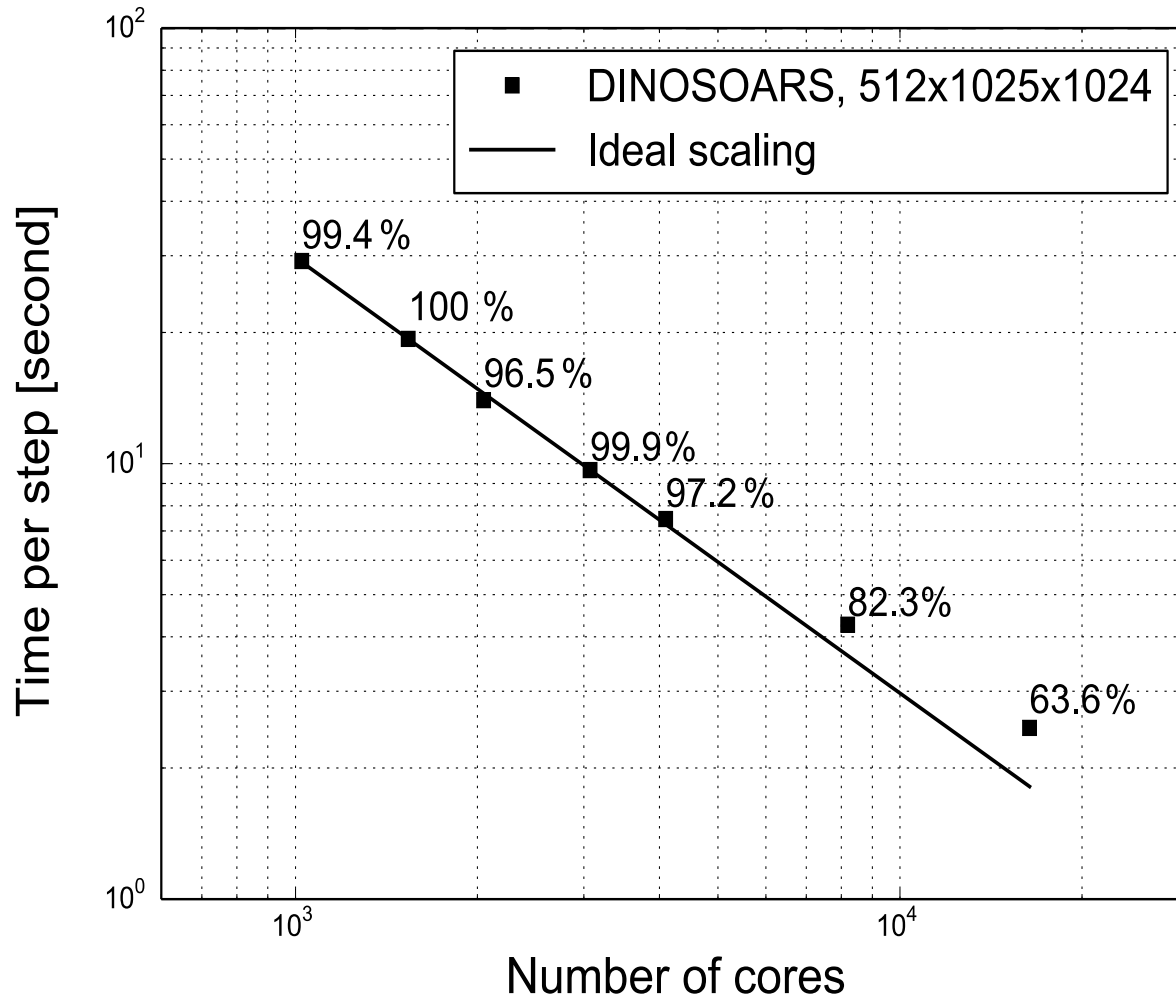
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# DNS: with DINOSOARS (A. Abdelsamie)

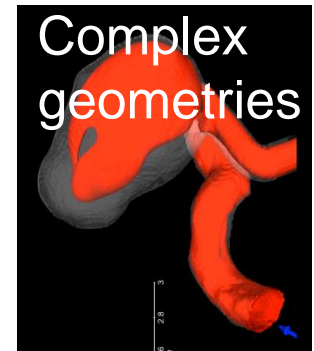
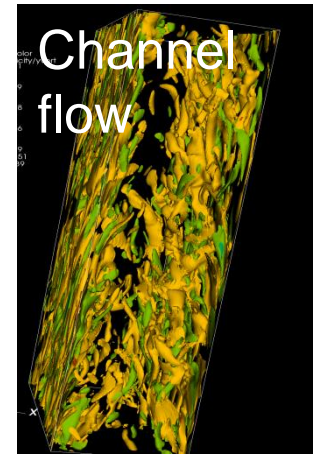
- **Low Mach (for reacting cases)** number or **incompressible (for cold flow)**, 3-D parallel.
- 6<sup>th</sup> order in space (FDM) and 3<sup>rd</sup>/4<sup>th</sup> order in time (Runge-Kutta)
- Multiphase (Lagrangian) for spherical droplets/particles:
  - Inert or Reactive (evaporation, burning)
  - Point-particles or Resolved (Immersed Boundary, IBM)
- Includes Direct Boundary-IBM, for complex geometries
- **Point-wise implicit integration** for stiff chemistry
- **Poisson** equation solved by **fully spectral** method, even for non-periodic boundaries
- Full reactions schemes or tabulated chemistry (FPI )
- Kinetics, transport & thermodynamics: coupled to **Cantera1.8** and **Eglib3.4**



# Code Scaling (SuperMuc )



**Strong scaling** of DINOSOARS on SuperMUC for reactive benchmark up to  $>10^4$  cores.



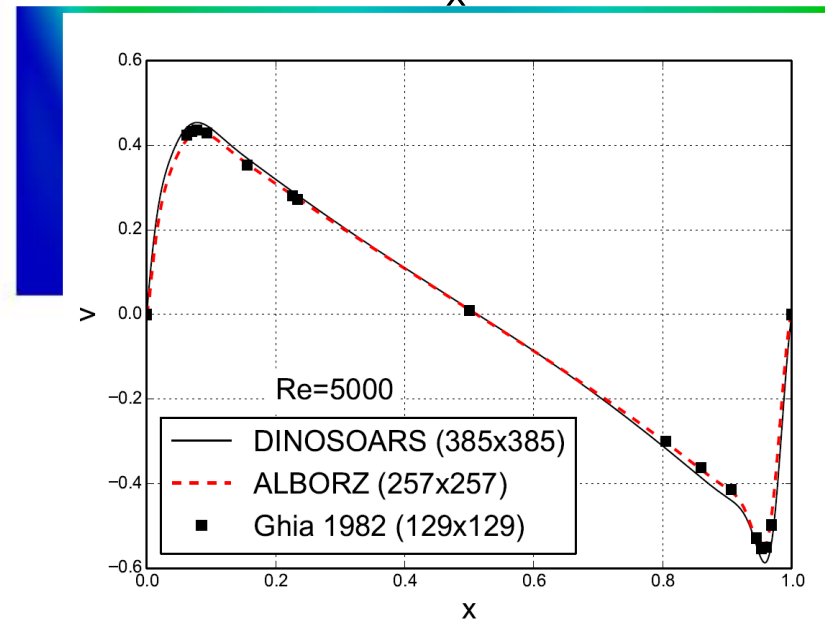
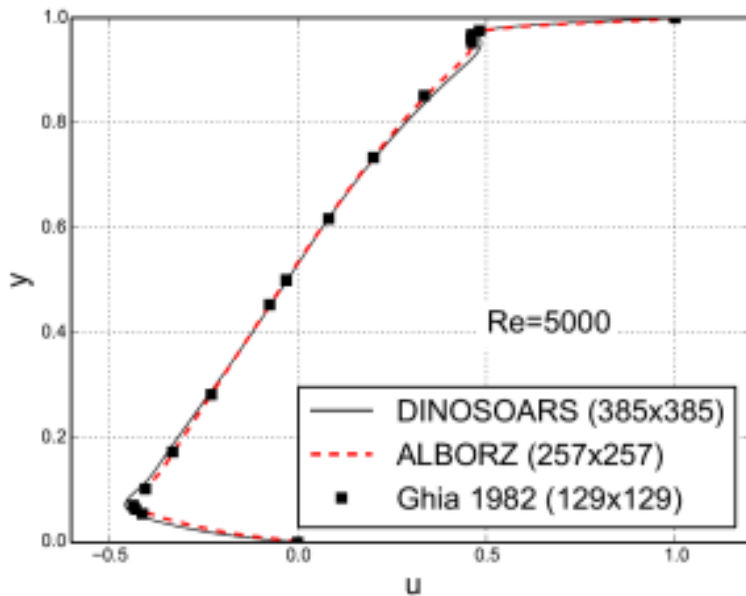
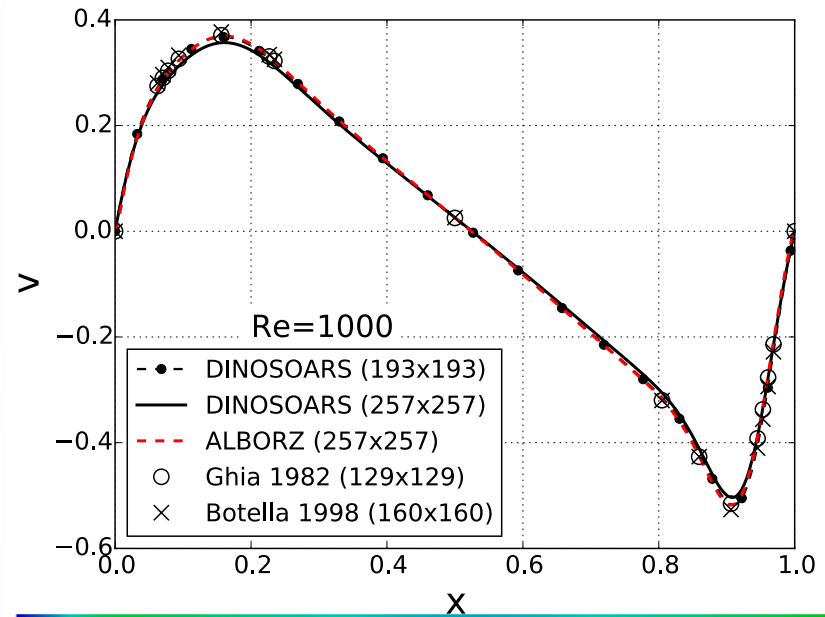
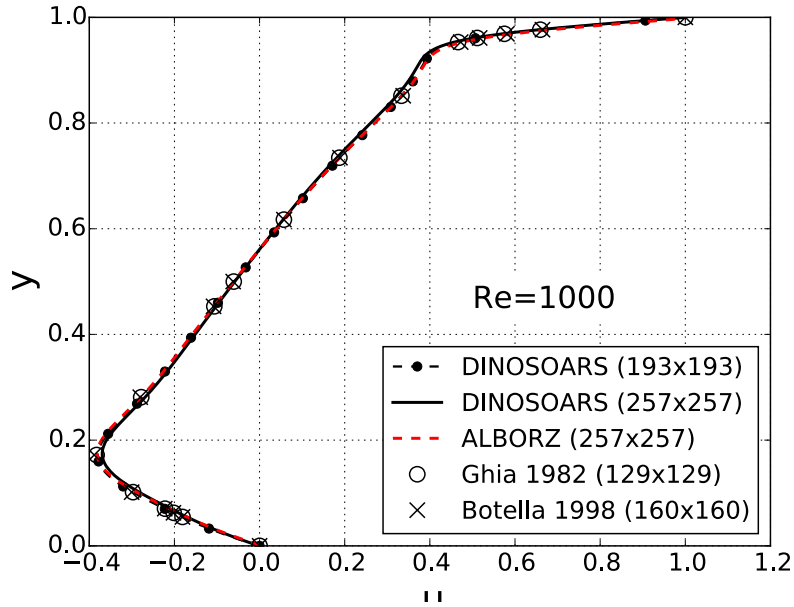
Flames



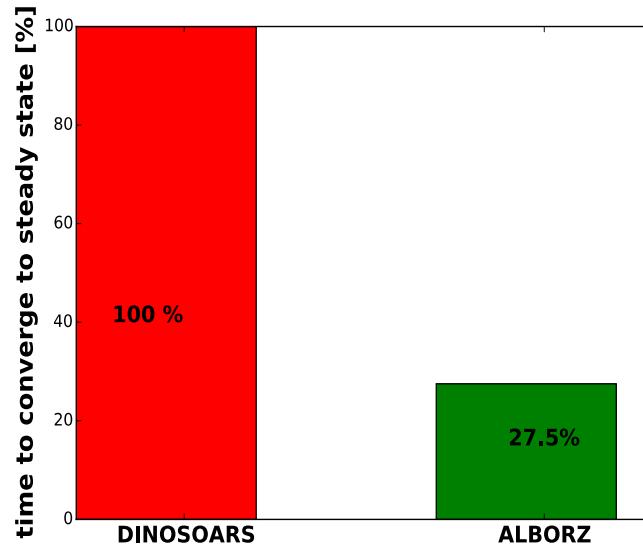
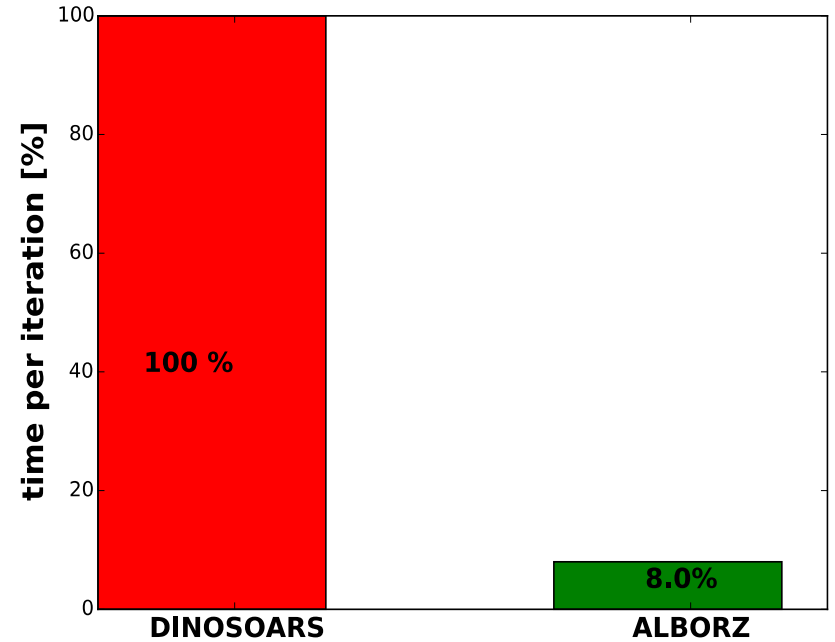
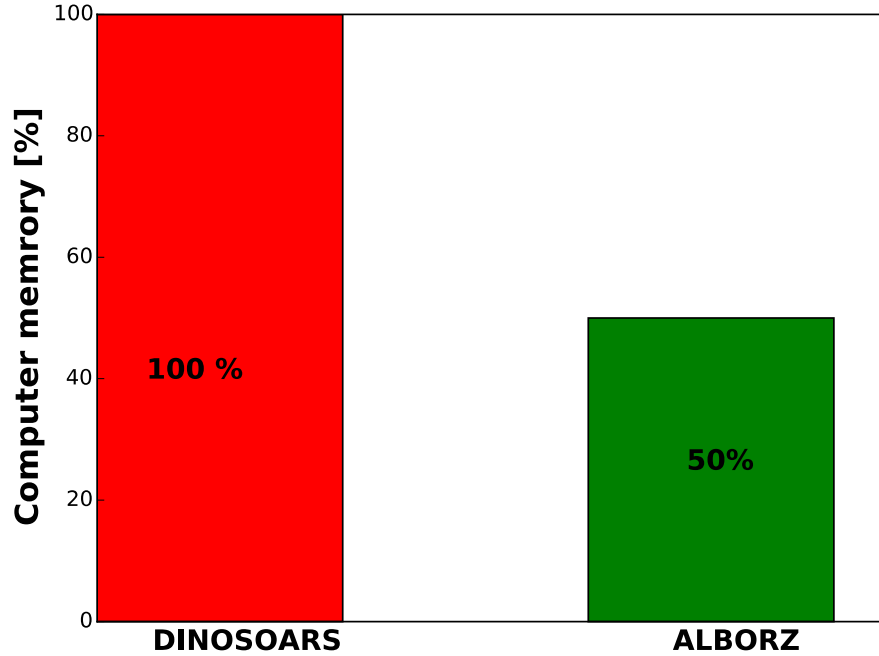
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# Lid driven cavity at $Re=1000, 5000$



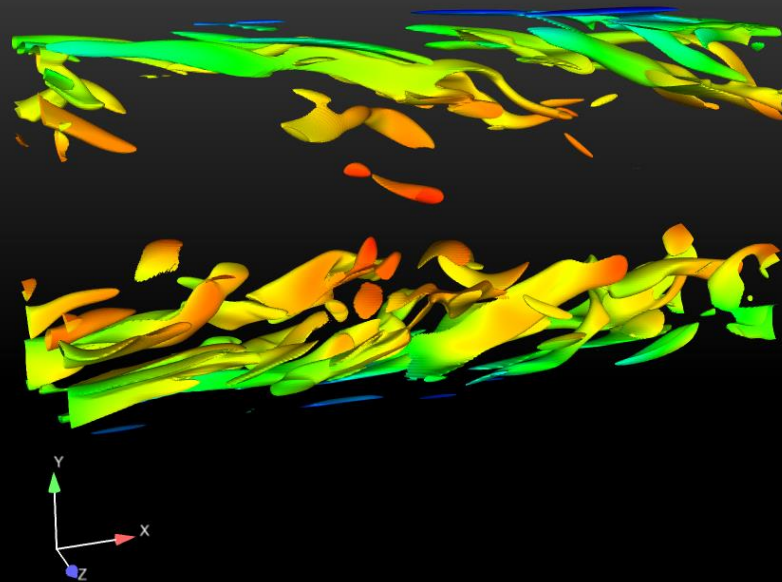
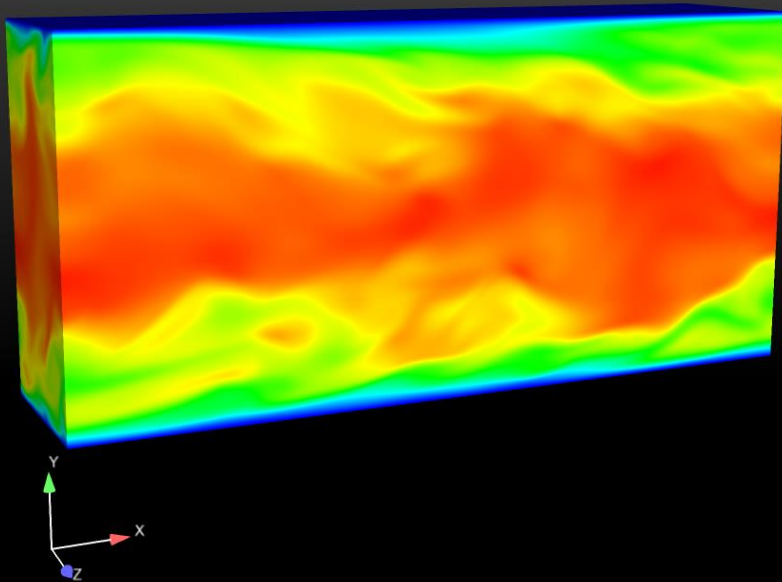
# Lid driven cavity at $Re=1000, 5000$



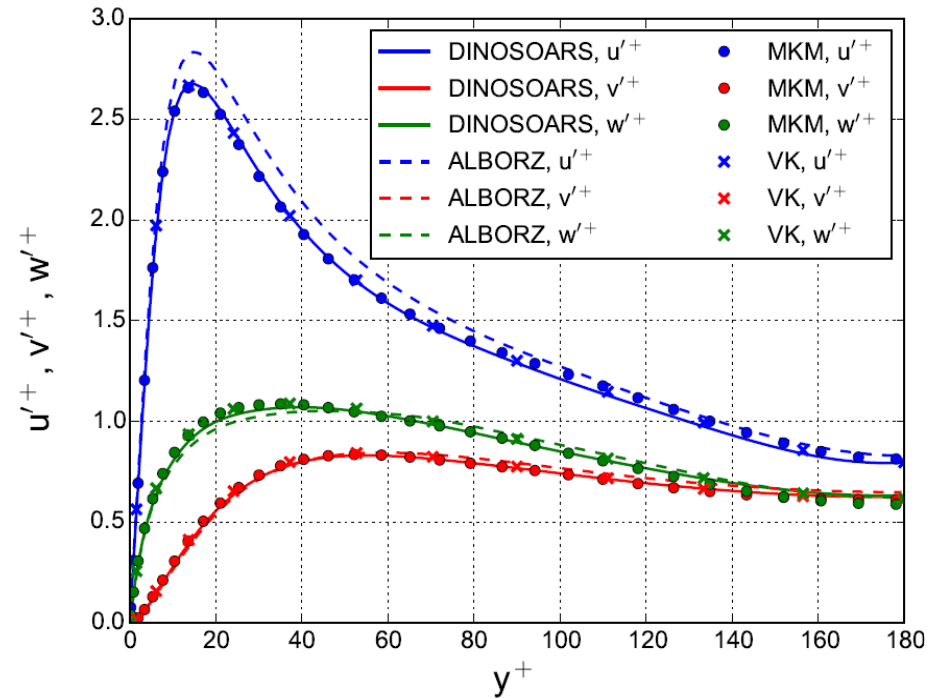
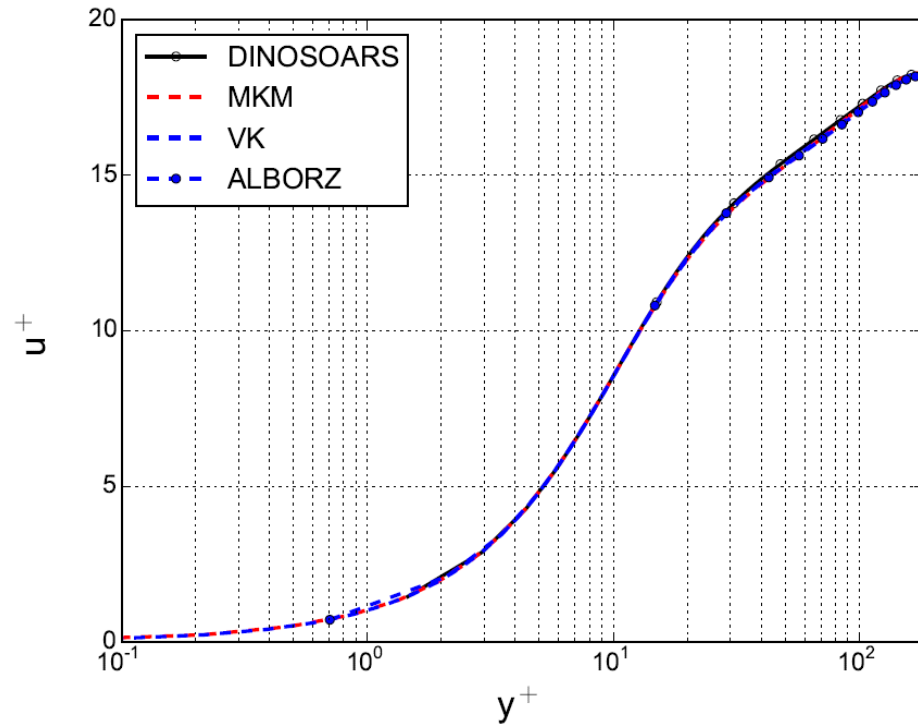
# TURBULENT CHANNEL FLOW

$$\text{Re}_\tau = \frac{u_\tau \cdot H}{\nu} = 180 \quad , \quad u_\tau = \sqrt{\frac{\tau_w}{\rho}} \quad \text{Re}_b = \frac{u_b \cdot 2H}{\nu} = 5600$$

	$L_x$	$L_y$	$L_z$	$N_x$	$N_y$	$N_z$	Npoints
DINOSOARS	88	28	48	256	193	128	6.3 mil.
ALBORZ	48	28	48	512	256	256	33.6 mil.



# TURBULENT CHANNEL FLOW

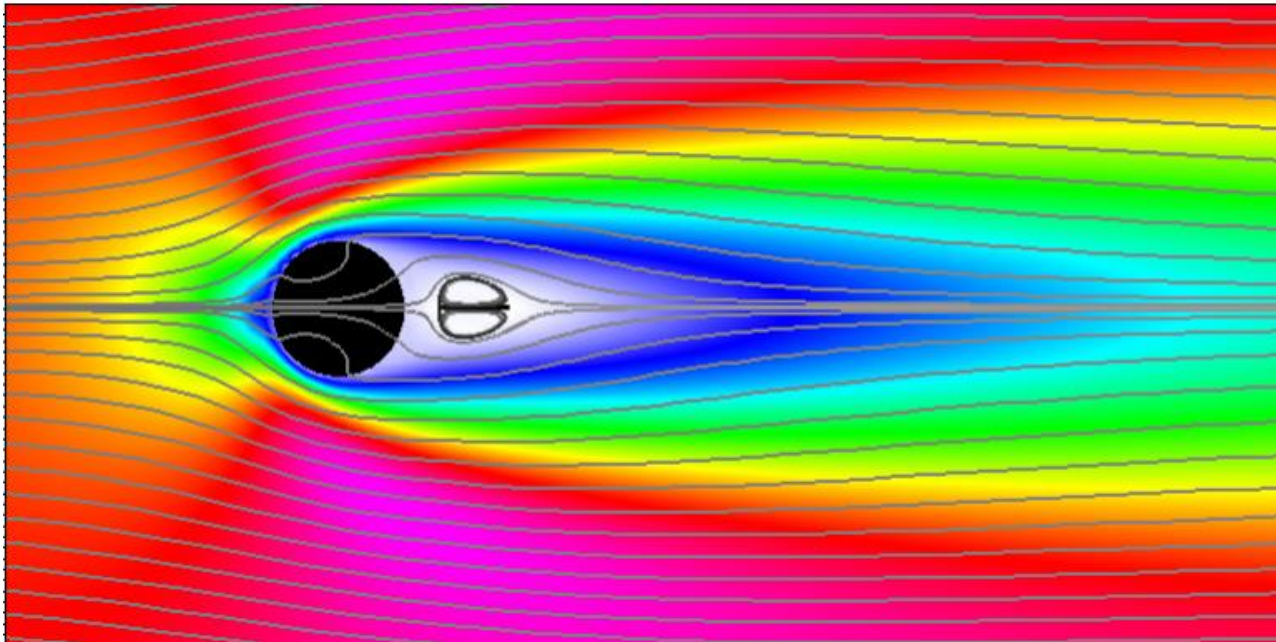


\* Moser R., Kim J., Mansour N. N. (1999). Phys. Fluid, Vol. 11.

\*\* Vreman A. W., and Kuerten J. G. M. (2014) Phys. Fluid, 2014, Vol. 26.

# Flow over stationary cylinder at $Re=20$

- Domain: 768x768
- DINOSOARS,  $C_d = 2.14$
- ALBORZ,  $C_d = 2.16$

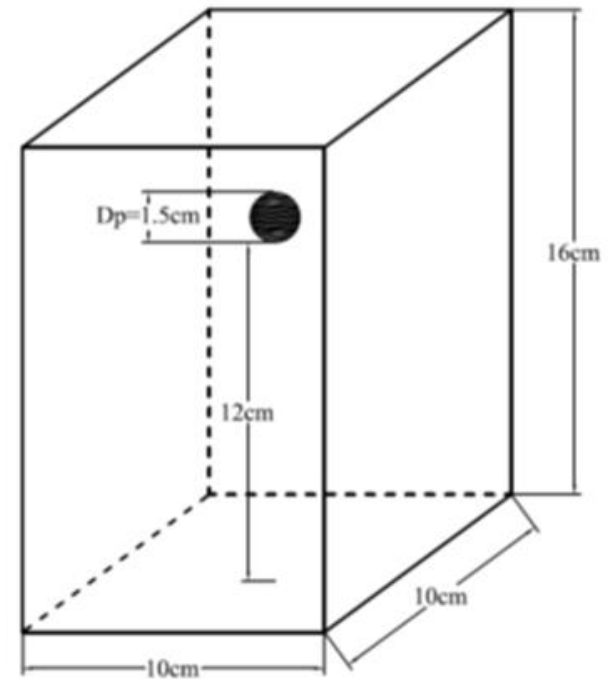


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# SPHERICAL PARTICLE SEDIMENTATION

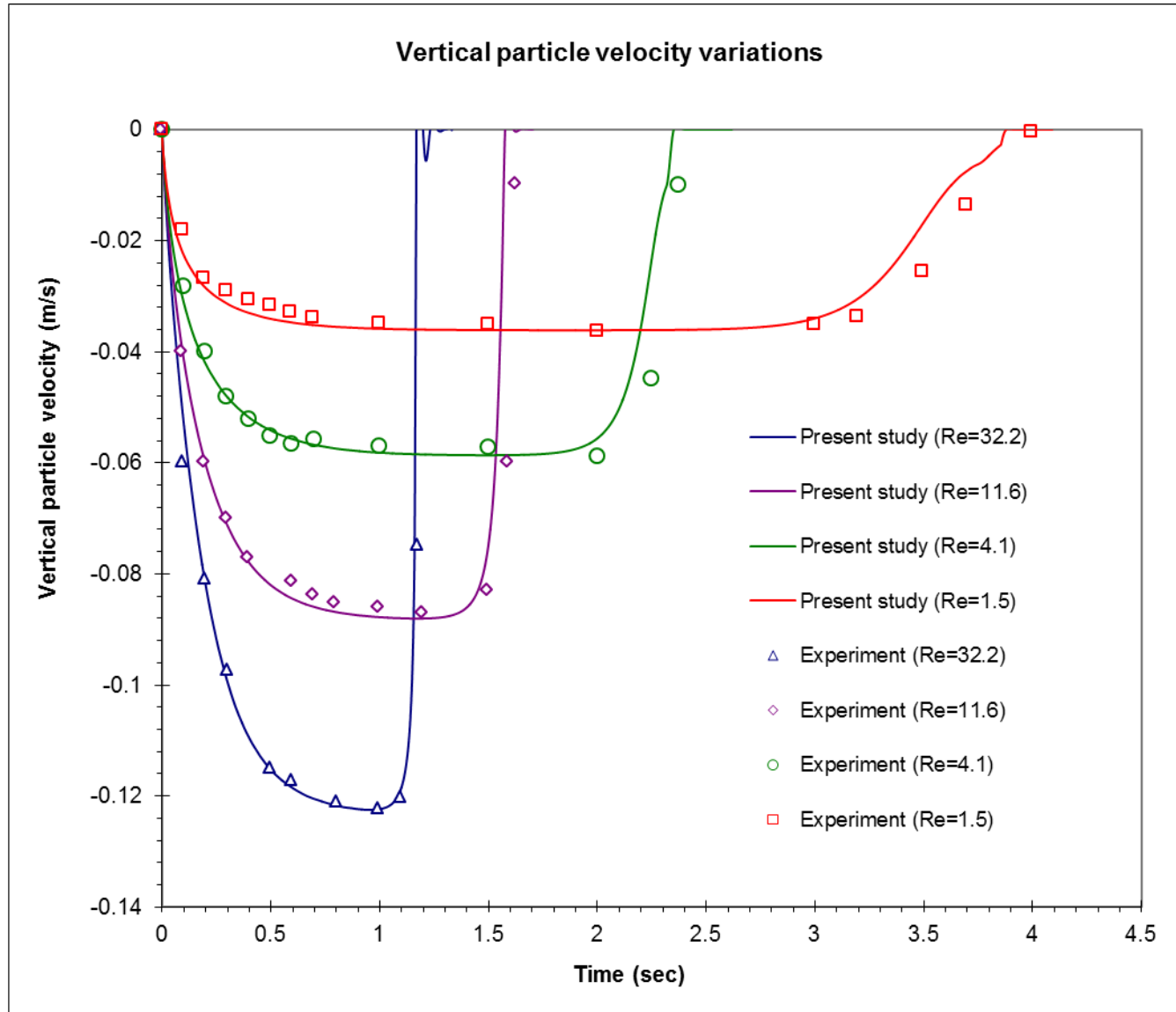
- Dimensions of the box:  $0.1 \times 0.16 \times 0.1 \text{ m}^3$ .
- The sphere starts its motion at a height  $H_s = 0.12 \text{ m}$  from the bottom of the box.
- Particle diameter: 15 mm
- Particle density:  $1120 \text{ kg/m}^3$ .
- $\text{Re} = \frac{U_\infty D}{\nu} = 1.5; 4.1; 11.6; 32.2$



\*ten Cate, A., Nieuwstad, C. H., Derksen, J. J., & Van den Akker, H. E. A. (2002).. *Phys. Fluids*, Vol. 14.



# SPHERICAL PARTICLE SEDIMENTATION RESULTS

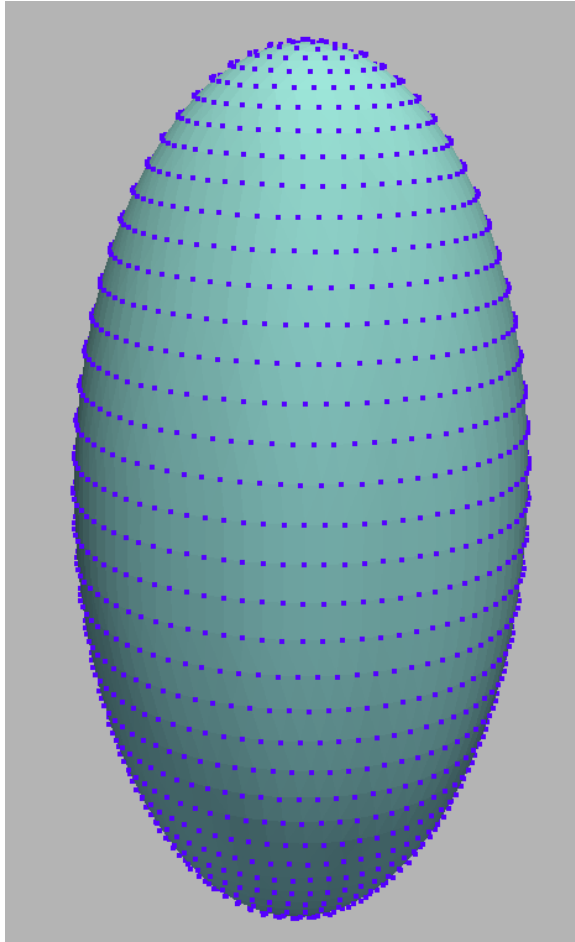


# ELLIPSOID PARTICLES

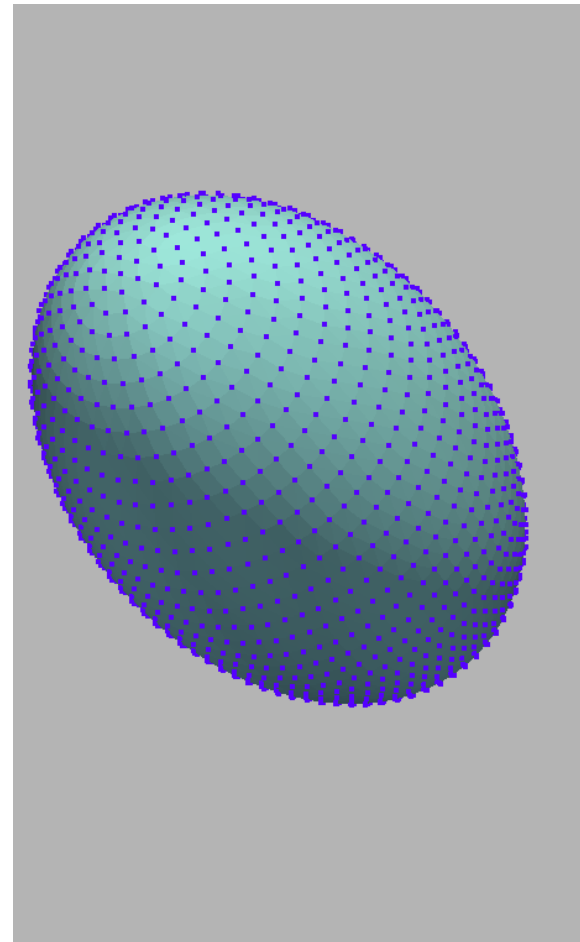
- Differences with spherical particles:
  - *Lagrangian points distribution*
  - *Rotational velocity calculation*
  - *Particle-Particle and Particle-Wall collision force*

# CREATING AN ELLIPSOID

- Lagrangian points *distribution and area calculation*



$$\frac{x'^2}{a^2} + \frac{y'^2}{b^2} + \frac{z'^2}{b^2} = 1$$



$$S = 2\pi b \int_{x_1}^{x_2} \sqrt{1 - \frac{(a-b)(a+b)x^2}{a^4}} dx$$

# EQUATIONS OF MOTION

## Newton's equation of motion for moving particle

- For the simulation of a moving particle, we have to consider the equations of motion of the particle.

$$M_P \frac{d\mathbf{U}_P}{dt} = \int F_b dV + (\rho_P - \rho_f) V_P \mathbf{g} + \mathbf{F}^c$$

$$I'_{xx} \frac{d\Omega'_x}{dt} - \Omega'_y \Omega'_z (I'_{yy} - I'_{zz}) = T'_x$$

$$I'_{yy} \frac{d\Omega'_y}{dt} - \Omega'_z \Omega'_x (I'_{zz} - I'_{xx}) = T'_y$$

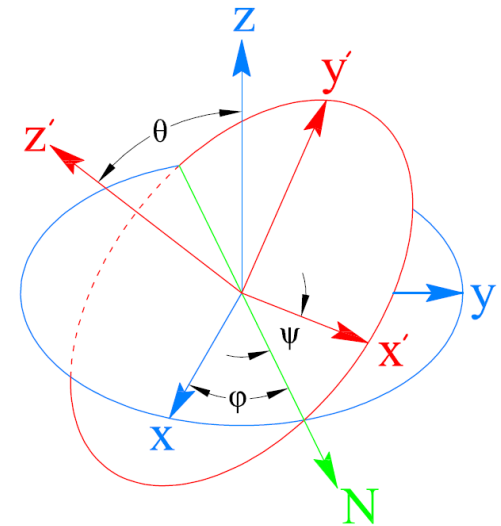
$$I'_{zz} \frac{d\Omega'_z}{dt} - \Omega'_x \Omega'_y (I'_{xx} - I'_{yy}) = T'_z$$

Body-fixed coordinate

Inertial coord.

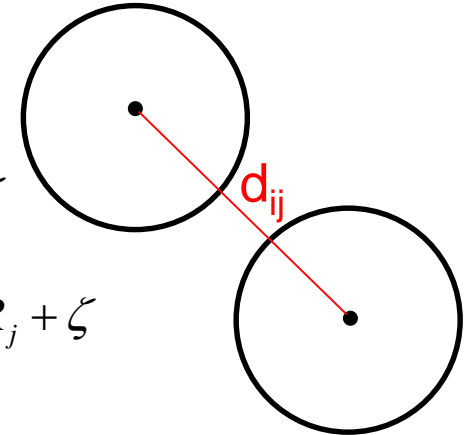
$$\mathbf{T}' = \mathbf{M}\mathbf{T},$$

$$\mathbf{M} = \begin{pmatrix} q_0^2 + q_1^2 - q_2^2 - q_3^2 & 2(q_0 q_1 + q_2 q_3) & 2(q_1 q_3 - q_0 q_2) & -q_3 \\ 2(q_1 q_2 - q_0 q_3) & q_0^2 - q_1^2 + q_2^2 - q_3^2 & 2(q_2 q_3 + q_0 q_1) & q_2 \\ 2(q_1 q_3 + q_0 q_2) & 2(q_2 q_3 - q_0 q_1) & q_0^2 - q_1^2 - q_2^2 + q_3^2 & -q_1 \\ & & & q_0 \end{pmatrix} \frac{1}{2} \begin{bmatrix} \dot{q}_0 \\ \dot{q}_1 \\ \dot{q}_2 \\ \dot{q}_3 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} q_0 & -q_1 & -q_2 & -q_3 \\ 2(q_1 q_3 - q_0 q_2) & q_0 & q_2 & q_3 \\ 2(q_2 q_3 + q_0 q_1) & 2q_2 & q_0 & -q_1 \\ q_0^2 - q_1^2 - q_2^2 + q_3^2 & 2q_3 & -q_2 & q_1 \end{bmatrix} \begin{bmatrix} 0 \\ \Omega'_x \\ \Omega'_y \\ \Omega'_z \end{bmatrix} \Rightarrow \Omega = \mathbf{M}^{-1} \Omega'$$

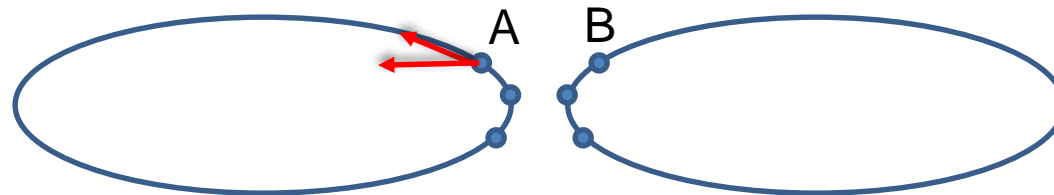


# COLLISION FORCE

- Particle-Particle collision: Spring force model\*



$$\mathbf{F}_{i,j}^P = \begin{cases} 0, & d_{ij} > R_i + R_j + \zeta \\ \frac{c_{ij}}{\varepsilon_p} \left( \frac{d_{ij} - R_i - R_j - \zeta}{\zeta} \right)^2 \left( \frac{\mathbf{x}_i - \mathbf{x}_j}{d_{ij}} \right), & R_i + R_j < d_{ij} \leq R_i + R_j + \zeta \end{cases}$$

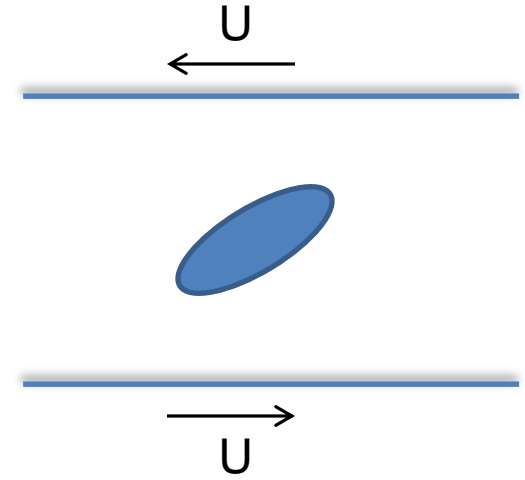


- Each Lagrangian point may have collision with one or more points of other particles.

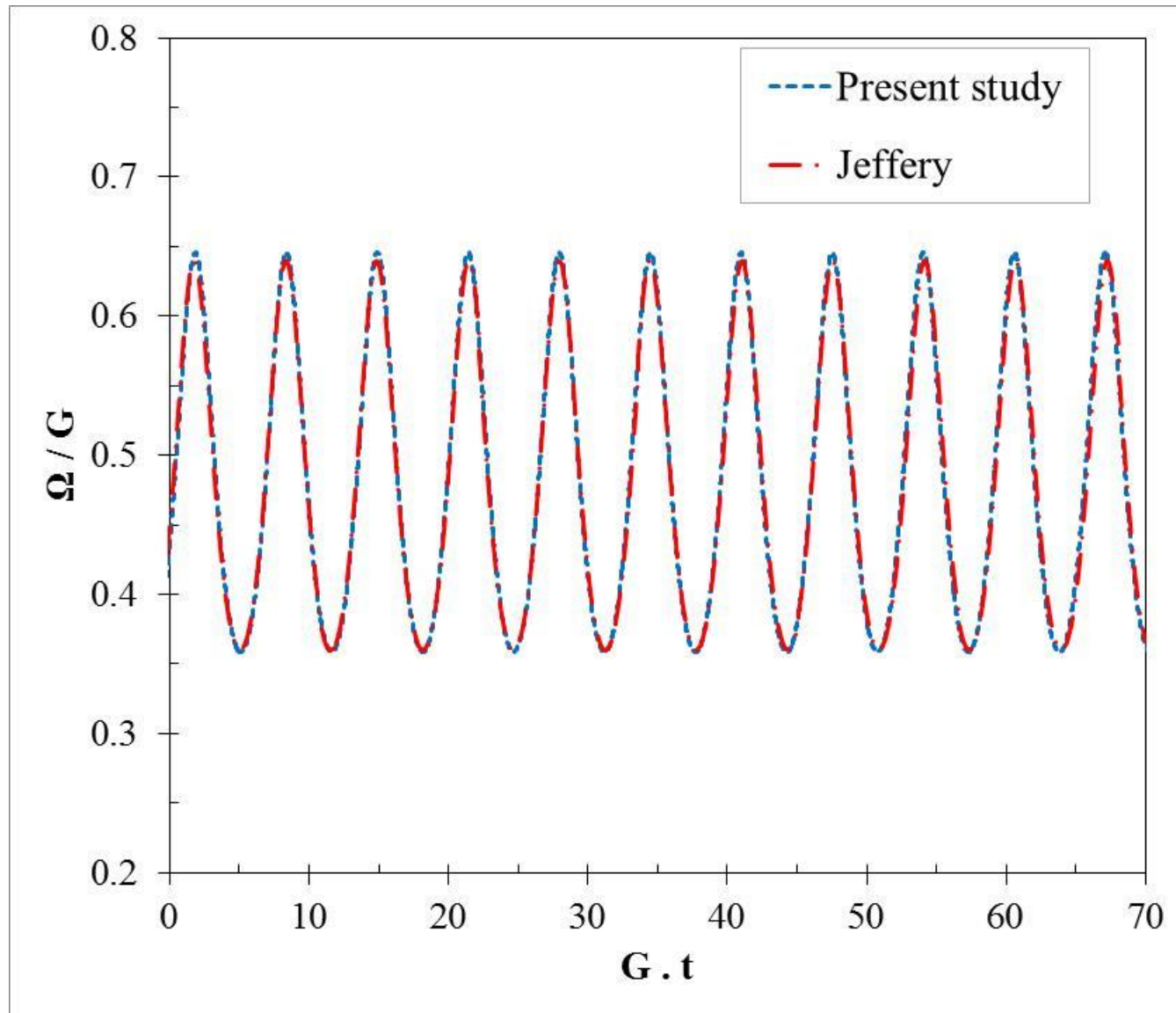
\*Feng, Z. G., & Michaelides, E. E. (2004) J. Comput. Phys., Vol. 195.

# SPHEROIDAL PARTICLE IN COUETTE FLOW

- Computational domain:  $120 \times 120 \times 60$  lattice nodes.
- Reynolds number=0.5
- Neutrally buoyant
- Particle radii: 6.0 ; 4.5; 4.5
- Shear rate is  $G=2U/N_y=1/8640$
- $$\text{Re} = \frac{4G.D^2}{\nu}$$

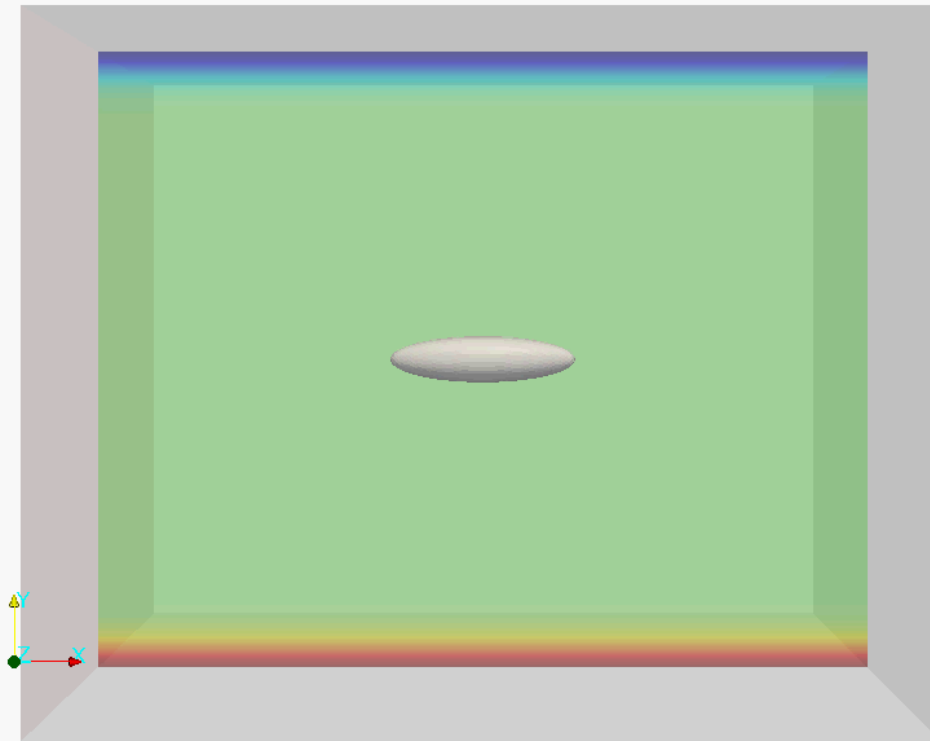


# ELLIPSOID PARTICLE IN COUETTE FLOW



# SPHEROID ROTATION

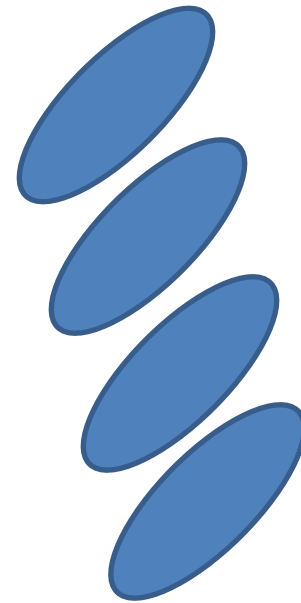
Prolate Spheroid in Couette flow  
Re=50, Particle radii: 12, 3, 3  
Domain: 100x80x80  
LSS, OvGU, Magdeburg



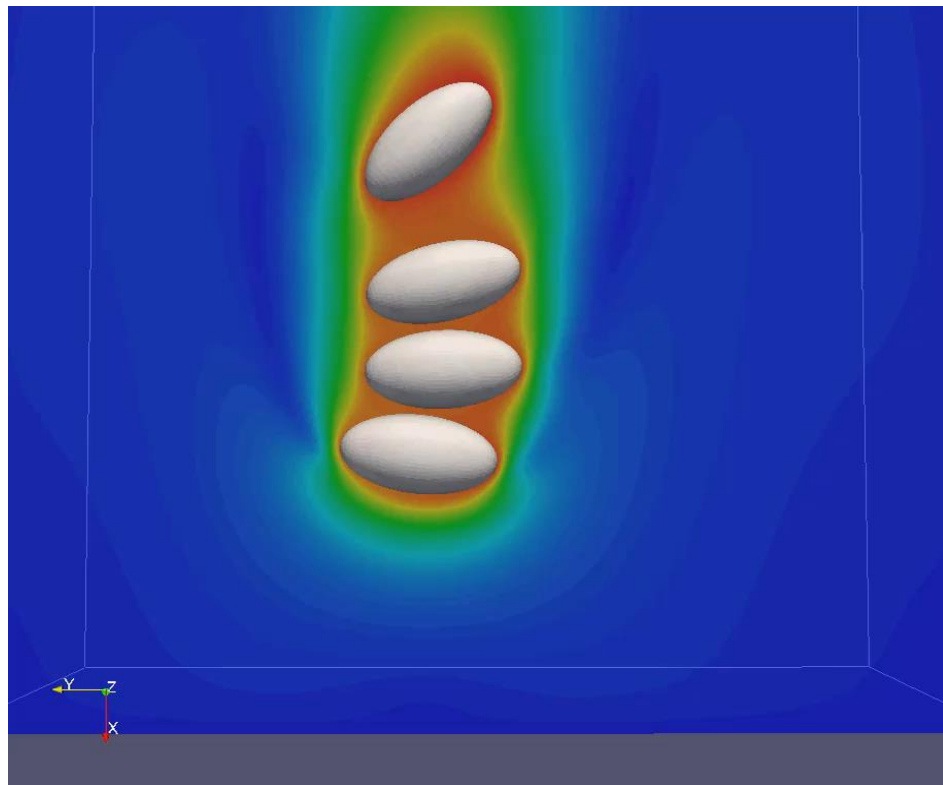
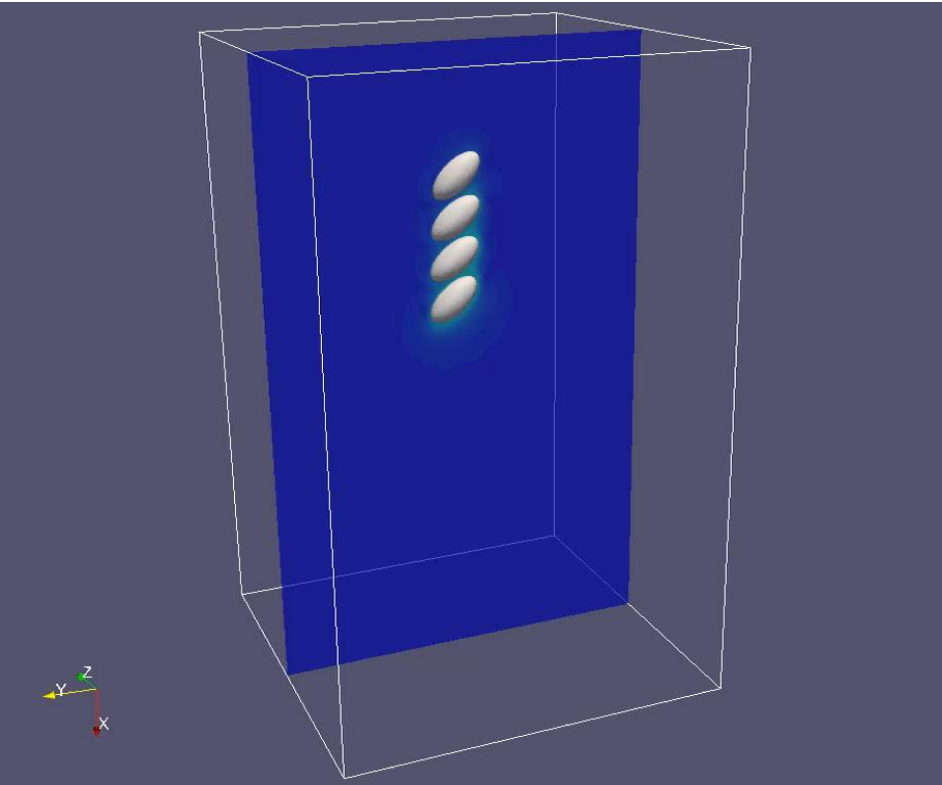


# Multiple particles

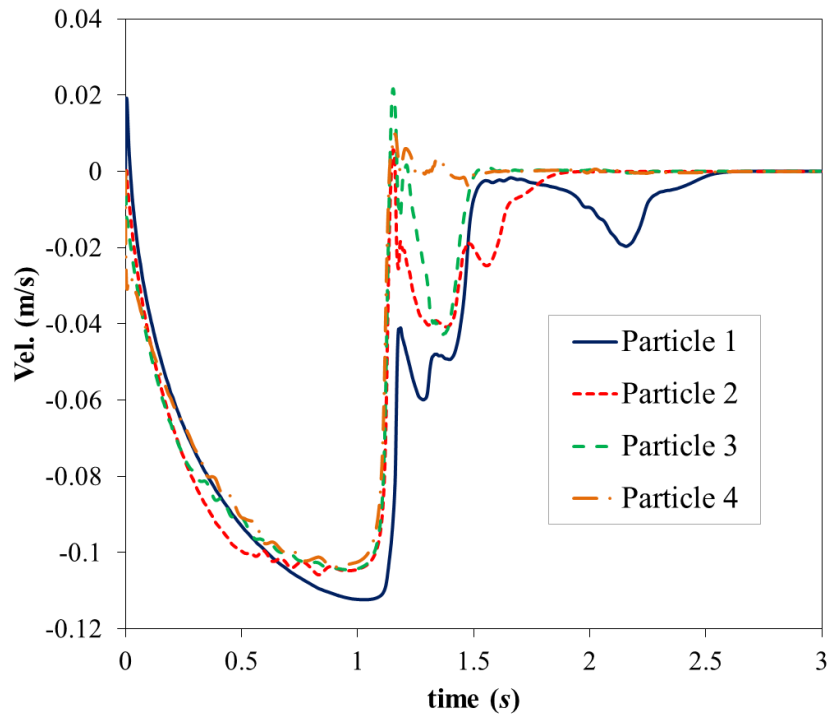
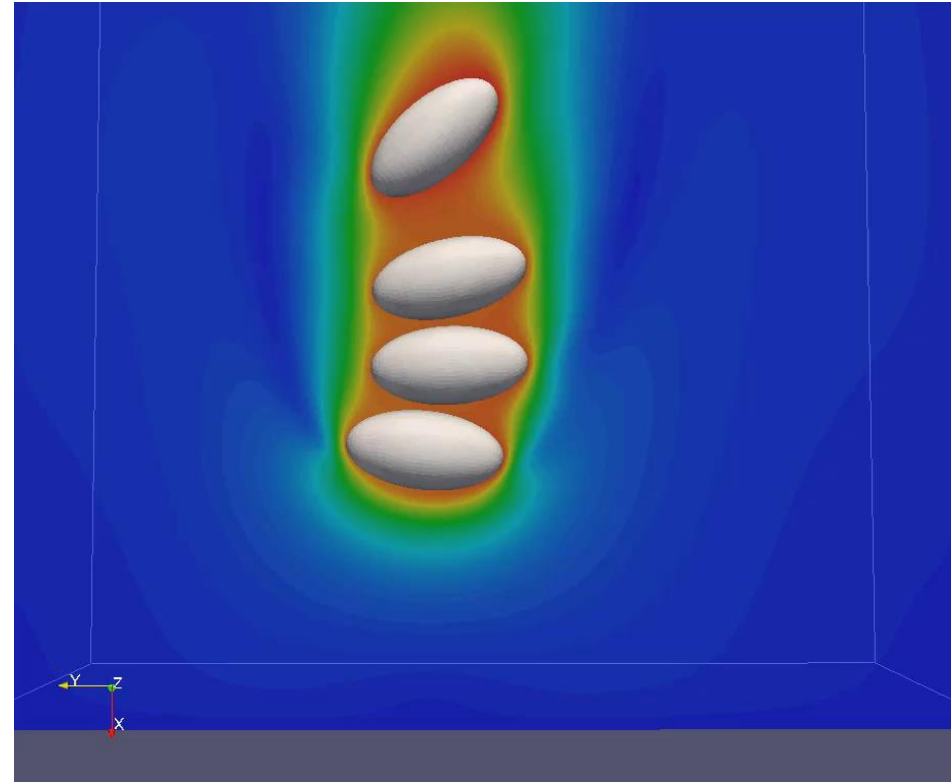
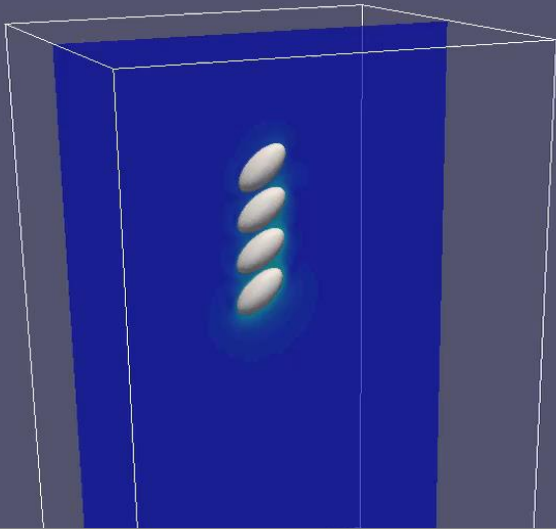
- Dimensions of the box:  $0.1 \times 0.16 \times 0.1 \text{ m}^3$ .
- The upper particle is at height  $H_s = 0.12 \text{ m}$  from the bottom of the box.
- Particle major diameter: 15 mm
- Particle minor diameter: 7.5 mm
- Particle density:  $1120 \text{ kg/m}^3$ .
- Fluid density:  $960 \text{ kg/m}^3$
- Fluid viscosity:  $58 \text{e-3 Pa.s}$



# Multiple particles

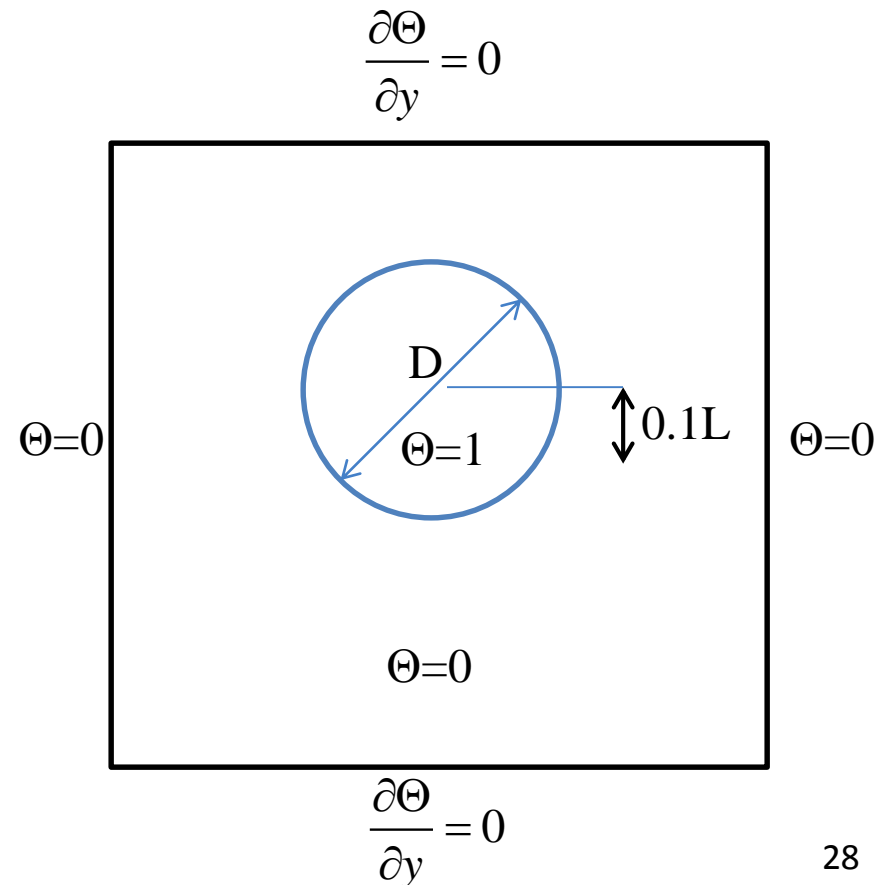


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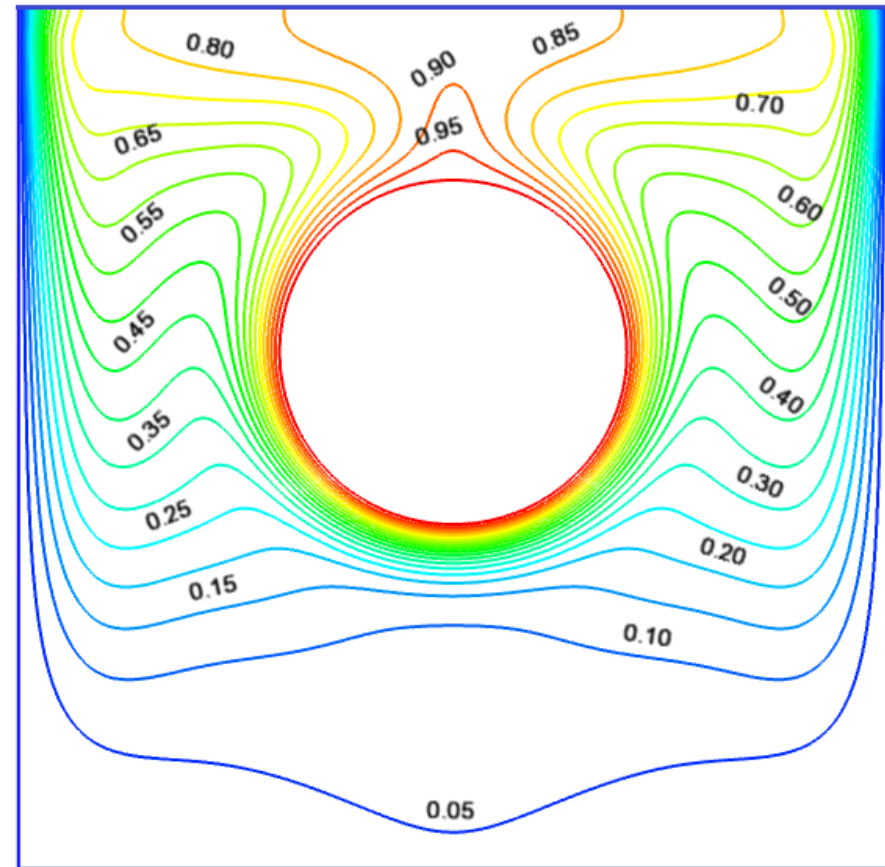
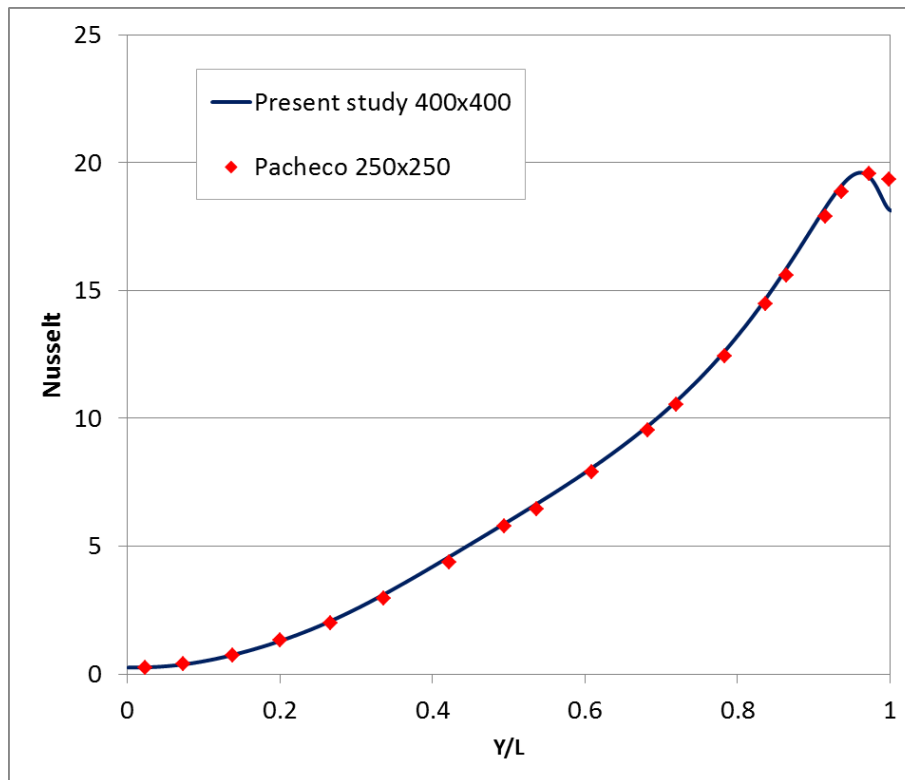
# Hot circular cylinder in a square enclosure

- *Hot eccentric cylinder in a square box*
- $D = 0.4L$
- $Gr = \frac{g\beta(\Theta_h - \Theta_c)L^3}{\nu^2} = 100,000$
- $Pr = 10$



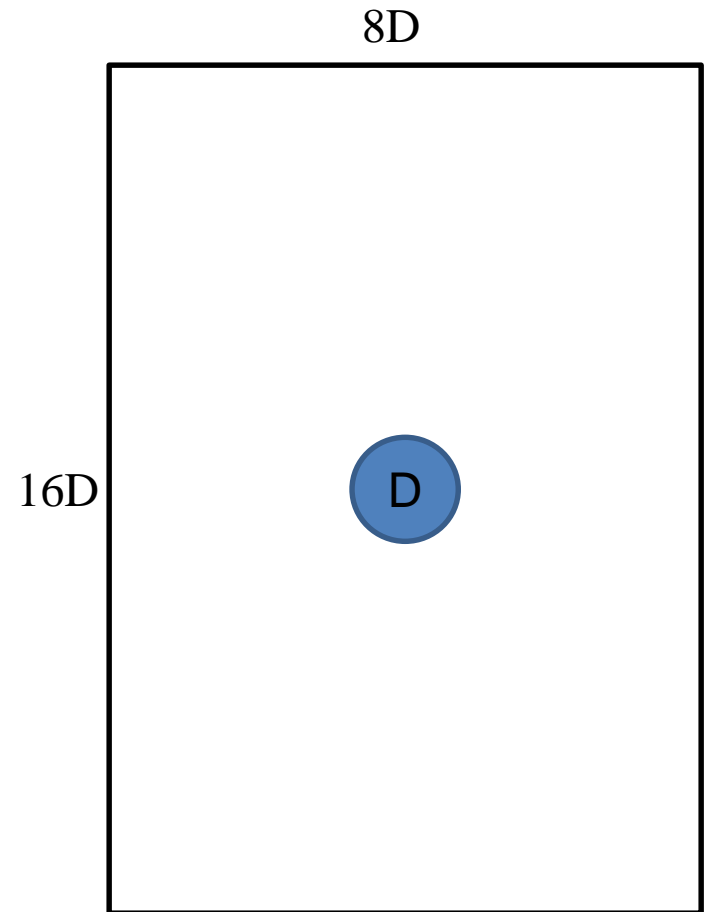
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# Catalyst particle with varied temperature

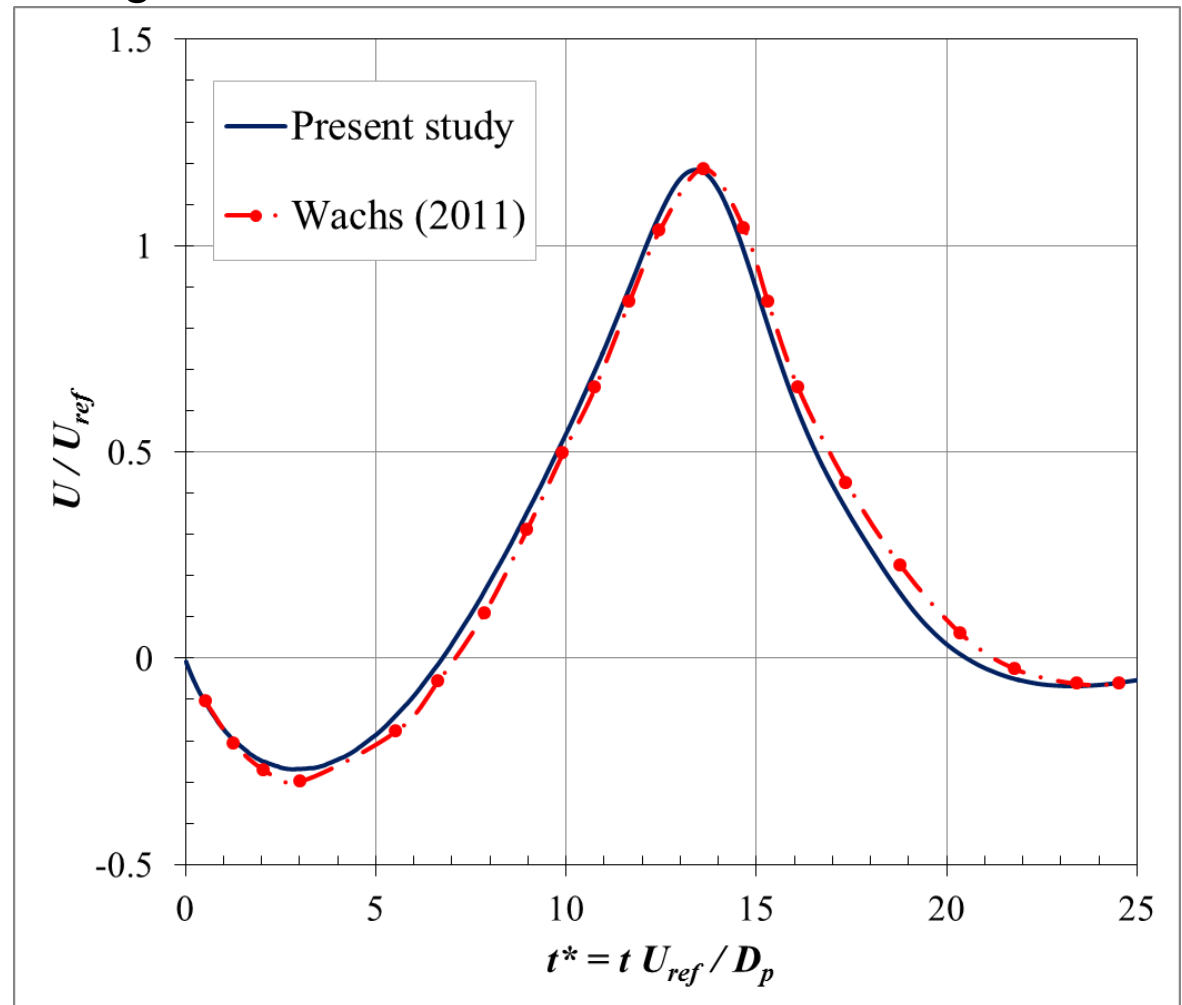
- Catalyst particle is located in an enclosure
- Particle temperature changes with time
- $\rho_r = 1.1$
- $C_{P,r} = 1$
- $Re = 40$
- $Gr = 1000$
- $Pr = 0.7$
- $\bar{Q} = 1$



# Catalyst particle with varied temperature

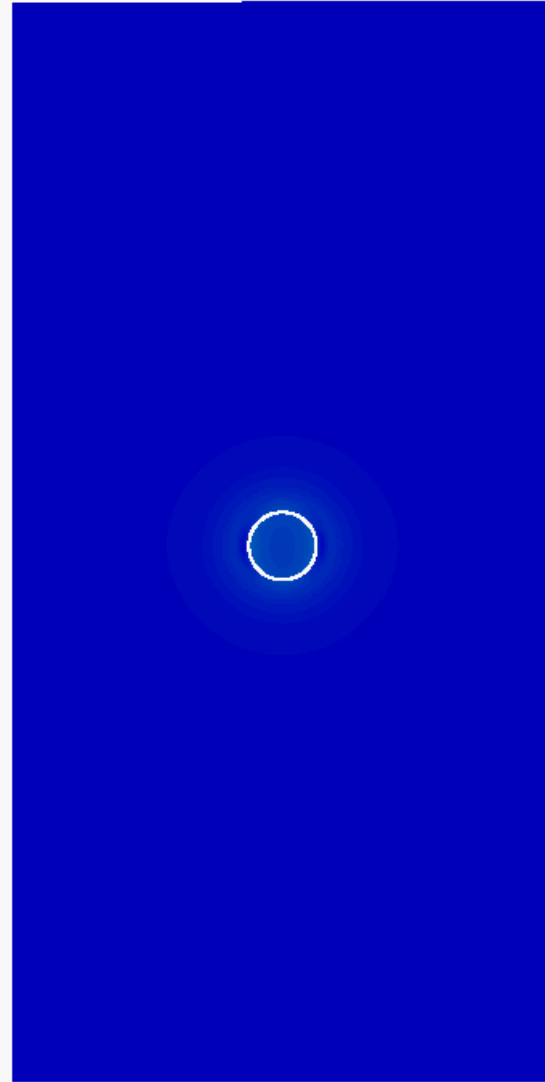
- Catalyst particle is located in an enclosure
- Particle temperature changes with time

- $\rho_r = 1.1$
- $C_{P,r} = 1$
- $Re = 40$
- $Gr = 1000$
- $Pr = 0.7$
- $\bar{Q} = 1$



# Catalyst particle with varied temperature

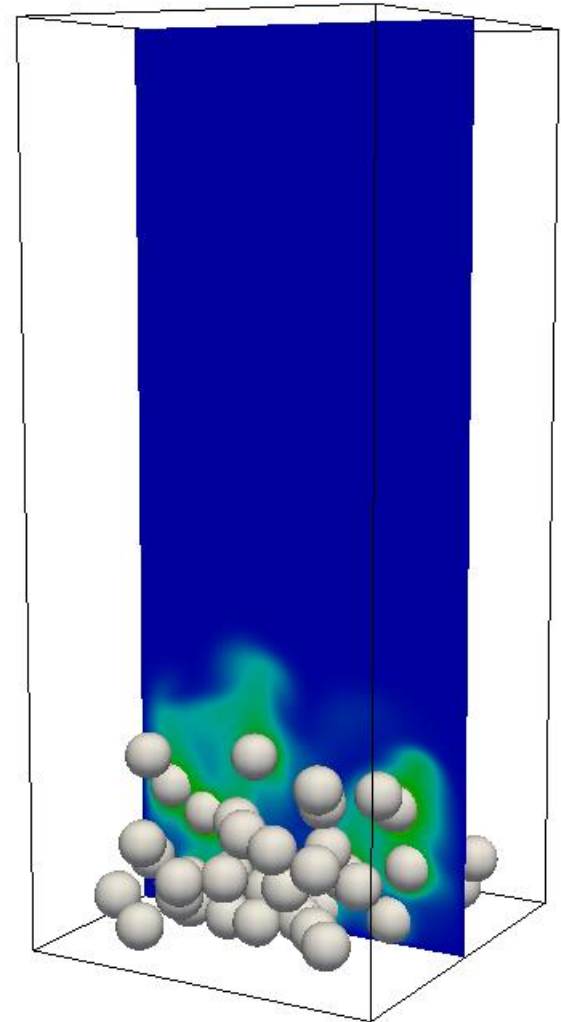
Catalyst particle motion





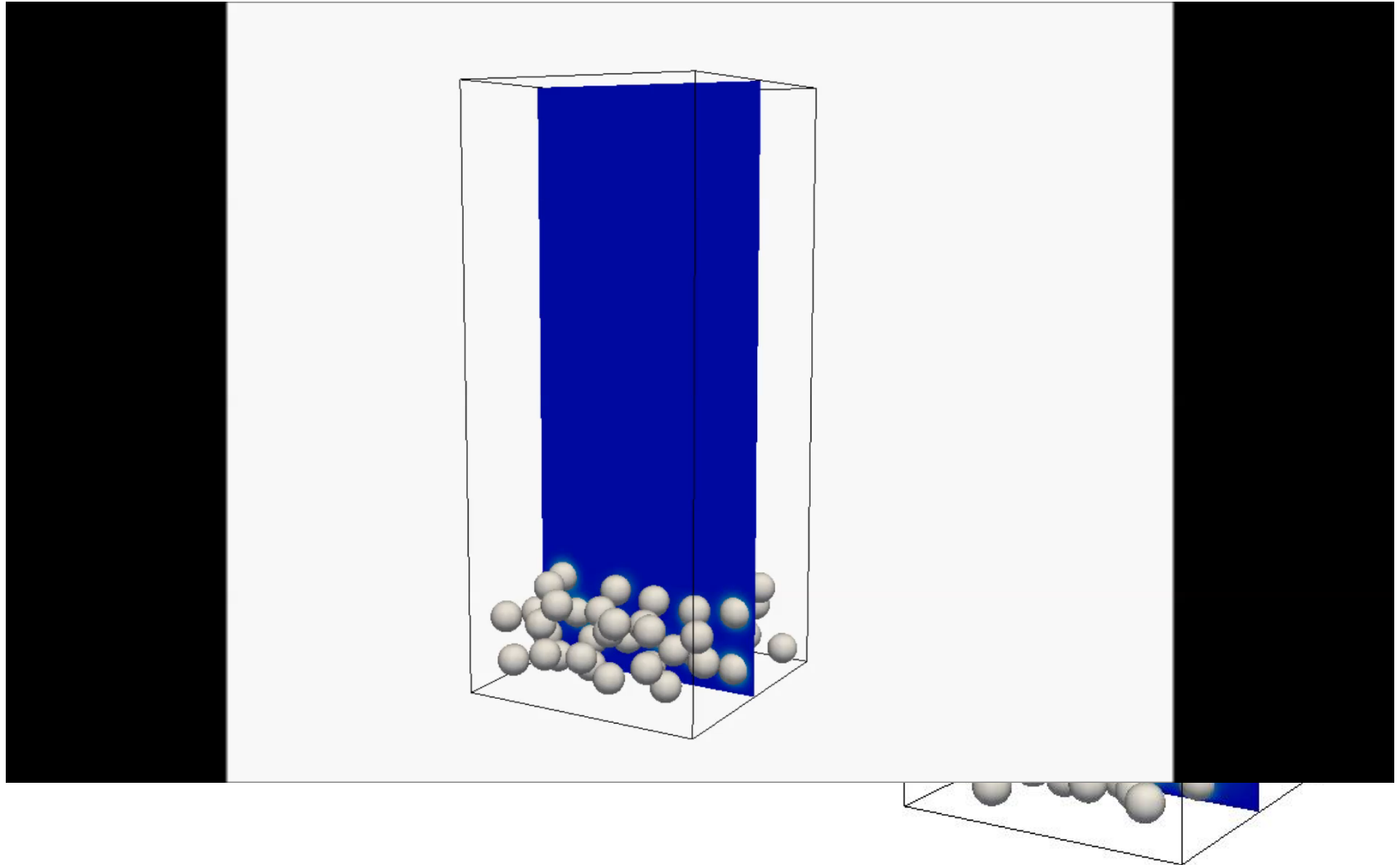
# 60 Catalyst particles with varied temperature

- 60 Catalyst particles are located in an enclosure
- Particle temperature changes with time
- Domain:  $8D \times 8D \times 19D$
- $\rho_r = 1.1$
- $C_{P,r} = 1$
- $Re = 40$
- $Pr = 0.7$
- $Gr = 1000$
- $\bar{Q} = 3.88$



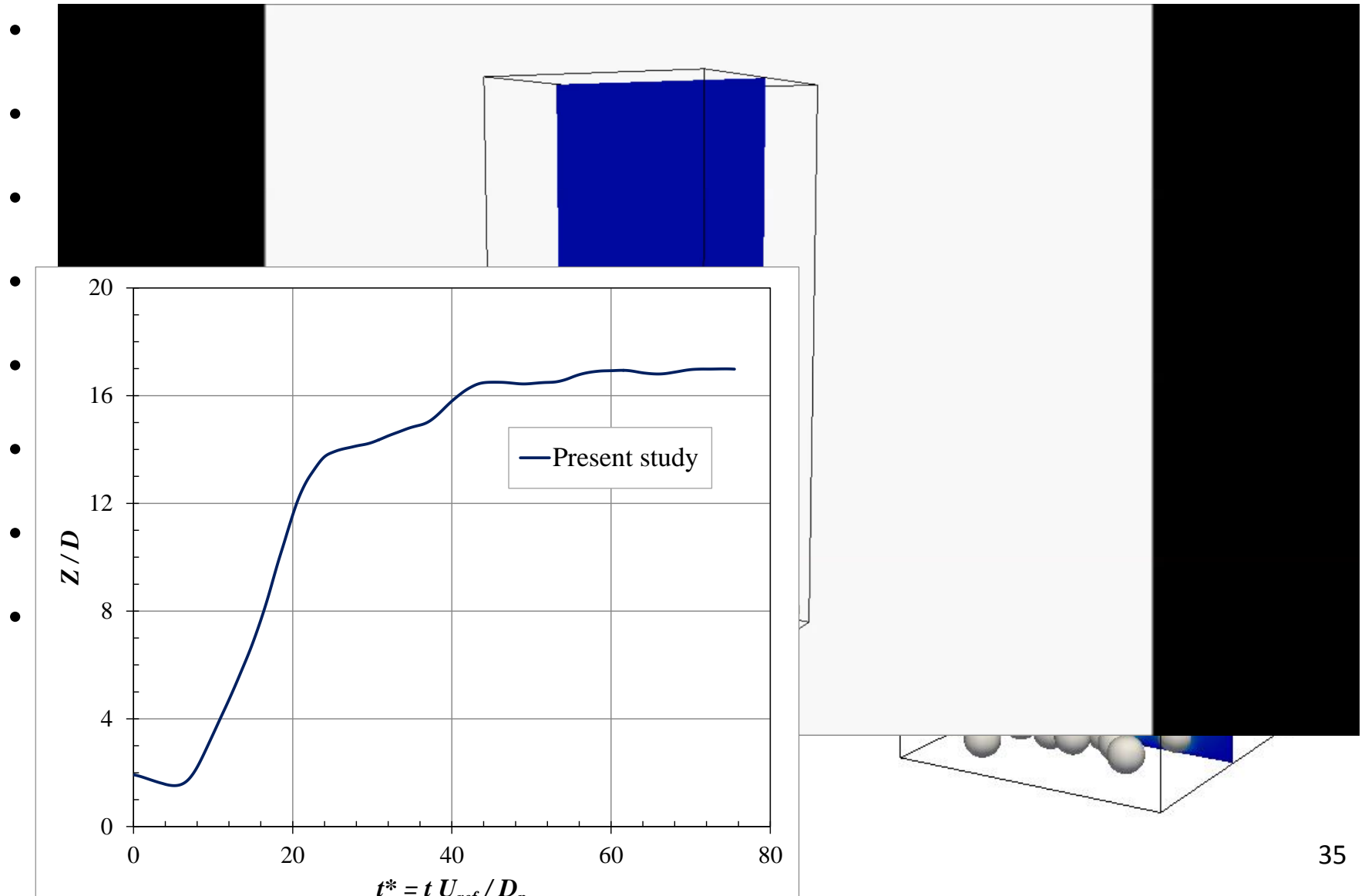
# 60 Catalyst particles with varied temperature

- 60 Catalyst particles are located in an enclosure



# 60 Catalyst particles with varied temperature

- 60 Catalyst particles are located in an enclosure



# CONCLUSIONS & OUTLOOK

- LBM is a promising approach for multiphase flow simulation.
- Motion of particles of different shapes is successfully modeled by LBM
- Thermal effect can be considered by IB-LBM.
- LBM required less memory and computational time for lid-driven cavity flow.
- In case of turbulent flow the current 6<sup>th</sup> order NSE code can capture the vortices structure and predict fluctuations better than LBM.

THANK YOU FOR YOUR ATTENTION!